

# PYTHON IS SLOW

Make it faster with C

Ben Shaw



“It’s OK that Python isn’t fast, you can write your slow functions in C!”

–Everyone

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C Module vs CTypes

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- C Module vs CTypes

A Simple Algorithm

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- C Module vs C Types
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## 5 Different Implementations



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- C Module vs C Types
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- 5 Different Implementations

## Speed Comparisons

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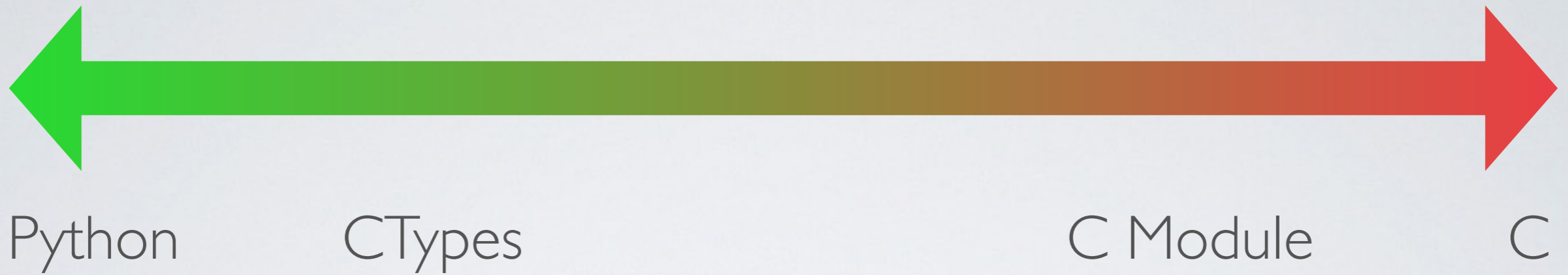
- C Module vs C Types
- A Simple Algorithm
- 5 Different Implementations
- Speed Comparisons

# PYTHON C INTEGRATION

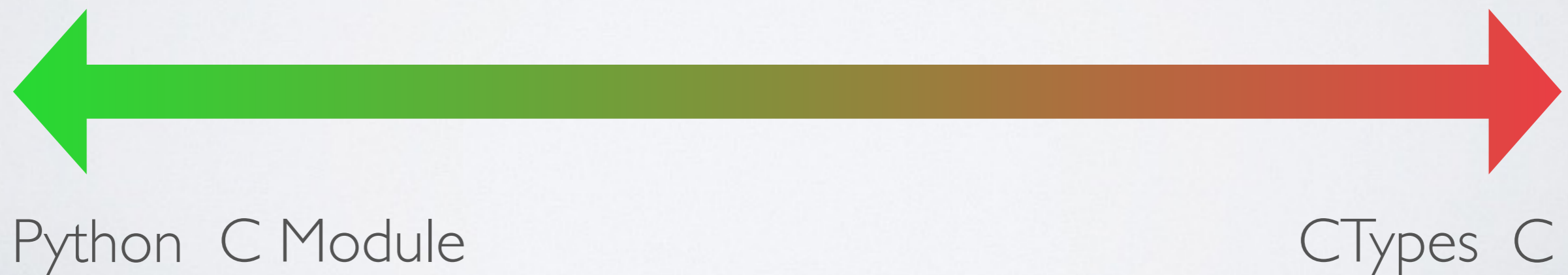
<b>C Python Module</b>	<b>CTypes</b>
<ul style="list-style-type: none"><li>• The more traditional way</li><li>• Write special wrapper code in C</li><li>• More Pythonic</li><li>• Integrate exceptions, help text etc</li></ul>	<ul style="list-style-type: none"><li>• Newer (Only available since Python 2.5/2006 🥲)</li><li>• Simpler to implement, only need to write Python code</li></ul>



# CODE CONTINUUM



# PYTHON INTEGRATION



A SIMPLE BUT  
COMPUTATIONALLY  
EXPENSIVE EXAMPLE

IS A NUMBER  
PRIME?



# SUPER NAÏVE

```
for divisor in xrange(sqrt(number))*  
    if number % divisor == 0:  
        return False  
  
return True
```

\*With provisions for 1 and 2



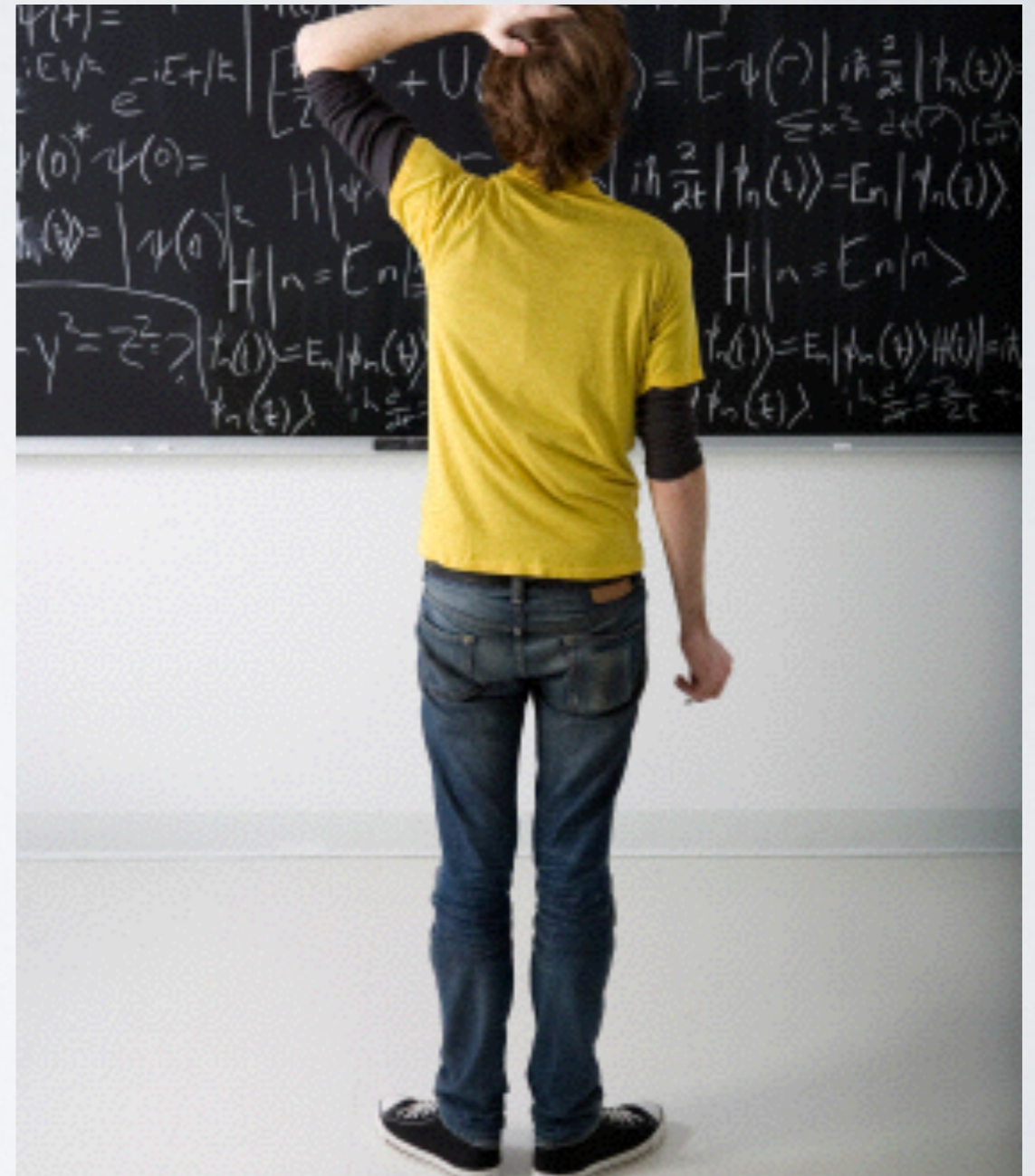
# ITERATE OVER A BUNCH OF NUMBERS

and do math with each one.



# LOL REAL WORLD EXAMPLE

- Easy to understand
- Easy to implement
- Runs faster in C than in Python



# PRIME 5 WAYS

- Pure Python (CPython)
- Pure C
- Python with C Module
- Python with C Types
- PyPy

# PRIME 5 WAYS

- **Pure Python (CPython)**
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# PURE PYTHON

```
def is_prime_naive(number):  
    # return false for even and 1, true for 2  
  
    test_max = prime_test_max(number)  
  
    for divisor in xrange(3, test_max + 1, 2):  
        if number % divisor == 0:  
            return False  
  
    return True
```



# PURE PYTHON

```
from pythonlib.con_math import is_prime_naive  
from pythonlib.wrappers import main
```

```
if __name__ == '__main__':  
    main(is_prime_naive)
```



# PURE PYTHON

```
from pythonlib.con_math import is_prime_naive  
from pythonlib.wrappers import main
```

```
if __name__ == '__main__':  
    main(is_prime_naive)
```

# PURE PYTHON

```
def main(prime_func):
    # skip some parsey stuff
    if argv[1] == '-b':
        benchmark_maximum = int(argv[2])
        benchmark(benchmark_maximum, prime_func)
    else:
        num_to_check = int(argv[1])

        if prime_func(num_to_check):
            print "{} is prime.".format(num_to_check)
        else:
            print "{} is not prime.".format(num_to_check)
```

# PURE PYTHON

```
def main(prime_func):
    # skip some parsey stuff
    if argv[1] == '-b':
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```

# PURE PYTHON

```
def benchmark(benchmark_maximum, prime_func):  
    for i in xrange(benchmark_maximum):  
        prime_func(i)
```

# PURE PYTHON

```
$ python purepython.py 5  
5 is prime.
```

```
$ python purepython.py 9  
9 is not prime.
```

```
$ time python purepython.py -b 1000
```

```
...
```



# PRIME 5 WAYS

- Pure Python (CPython)
- **Pure C**
- Python with C Module
- Python with C Types
- PyPy

# PURE C

```
bool isPrimeNaive(const unsigned int number) {
    /*
    return false for even and 1, true for 2
    */

    unsigned int testMax = primeTestMax(number), divisor;


    for(divisor = 3; divisor <= testMax; divisor += 2)
        if (number % divisor == 0)
            return false;

    return true;
}
```

# PURE C

**Get unsigned int typed ceil( sqrt( number ))**

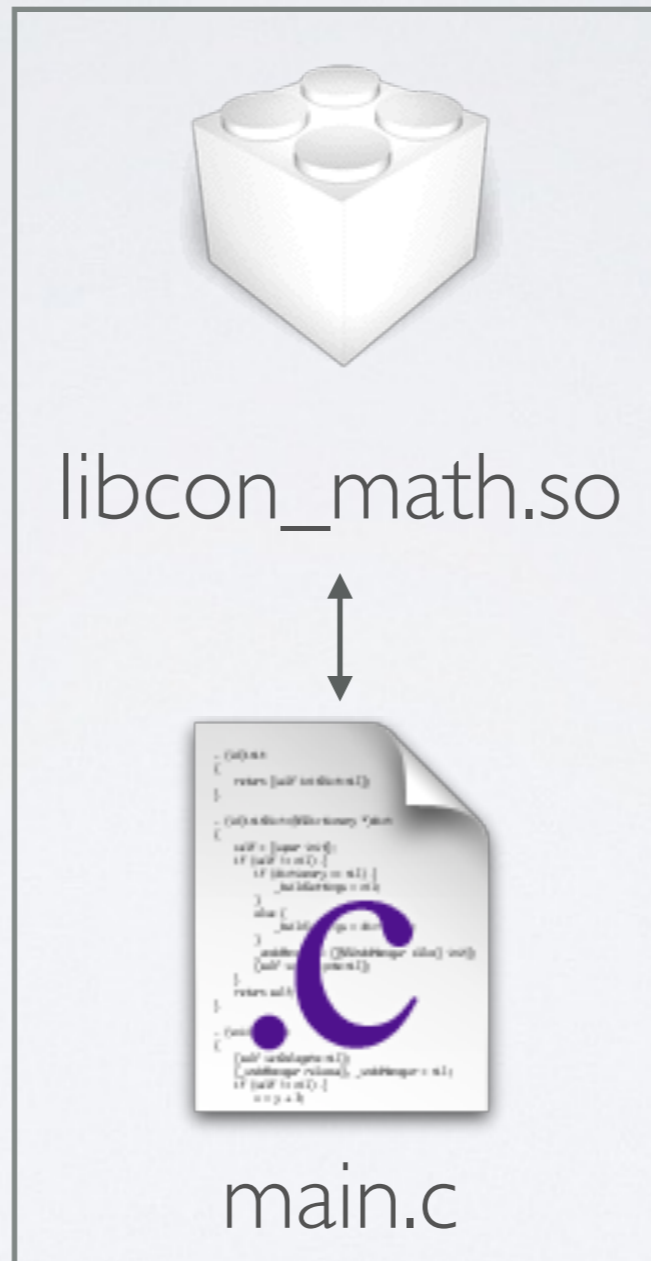
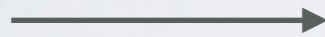
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    */  
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    for(divisor = 3; divisor <= testMax; divisor += 2)  
        if (number % divisor == 0)  
            return false;  
  
    return true;  
}
```



# PURE C



con\_math.c



pure c binary



# PURE C

```
$ ./purec 5  
5 is prime.
```

```
$ ./purec 9  
9 is not prime.
```

```
$ time ./purec -b 1000
```

```
...
```

# PRIME 5 WAYS

- Pure Python (CPython)
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- **Python with C Module**
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# PYTHON C MODULE

- Write your functions in C (usually just wrapper code)
- Define the mapping between Python and C naming
- Create init function to set up module

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# PYTHON C MODULE

```
#include <Python.h>
#include <con_math.h>

static PyObject
*con_math_py_is_prime_naive(PyObject *self, PyObject *args)
{
    unsigned int numberToCheck;

    if (!PyArg_ParseTuple(args, "I", &numberToCheck))
        return NULL;

    bool result = isPrimeNaive(numberToCheck);

    return Py_BuildValue("i", result);
}
```

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**From con\_math.c**



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# PYTHON C MODULE

- Write your functions in C (usually just wrapper code)
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# PYTHON C MODULE

```
static PyMethodDef ConMathMethods[] = {  
    {"is_prime_naive",  con_math_py_is_prime_naive,  
    METH_VARARGS,  
    "Test if a number is prime."},  
    {NULL, NULL, 0, NULL}  
};
```

```
PyMODINIT_FUNC initchon_math(void) {  
    (void) Py_InitModule("con_math", ConMathMethods);  
}
```

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};
```

```
PyMODINIT_FUNC initchon_math(void) {  
    (void) Py_InitModule("con_math", ConMathMethods);  
}
```

# PYTHON C MODULE

setup.py

```
from distutils.core import setup, Extension
```

```
setup(  
    ext_modules=[Extension("con_math", ["con_math_py.c",  
        "../lib/con_math.c"], include_dirs=["../lib"])],  
)
```



# PYTHON C MODULE

```
from con_math import is_prime_naive  
from pythonlib.wrappers import main
```

```
if __name__ == '__main__':  
    main(is_prime_naive)
```

# C MODULE CF. PURE PYTHON

```
from pythonlib.con_math import is_prime_naive
```

becomes

```
from con_math import is_prime_naive
```

# PYTHON C MODULE

```
$ python python_c_extension.py 5  
5 is prime.
```

```
$ python python_c_extension.py 9  
9 is not prime.
```

```
$ time python python_c_extension.py -b 1000
```

```
...
```

# PRIME 5 WAYS

- Pure Python (CPython)
- Pure C
- Python with C Module
- **Python with C Types**
- PyPy



# PYTHON CTYPES

```
from ctypes import CDLL
from pythonlib.wrappers import main

if __name__ == '__main__':
    lib = CDLL('../lib/libcon_math.so')
    main(lib.isPrimeNaive)
```

# PYTHON CTYPES

```
from ctypes import CDLL
from pythonlib.wrappers import main

if __name__ == '__main__':
    lib = CDLL('../lib/libcon_math.so')
    main(lib.isPrimeNaive)
```

# PYTHON CTYPES

**Reference to libcon\_math.so**

```
from ctypes import CDLL
from pythonlib.wrappers import main

if __name__ == '__main__':
    lib = CDLL('../lib/libcon_math.so')
    main(lib.isPrimeNaive)
```

# PYTHON CTYPES

```
from ctypes import CDLL
from pythonlib.wrappers import main
From libcon_math.so
if __name__ == '__main__':
    lib = CDLL('../lib/libcon_math.so')
    main(lib.isPrimeNaive)
```



# PYTHON CTYPES

```
$ python python_ctypes.py 5  
5 is prime.
```

```
$ python python_ctypes.py 9  
9 is not prime.
```

```
$ time python python_ctypes.py -b 1000
```

```
...
```



# PRIME 5 WAYS

- Pure Python (CPython)
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- **PyPy**

# PYPY

- Download and uncompress
  - (Binaries available for a bunch of different OSs)
- Use anywhere you would have called your **python** binary previously
- No changes to your Python code
- Your C libraries may not be supported

# PURE PYTHON WITH PYPY

```
$ ~/pypy/bin/pypy purepython.py 5  
5 is prime.
```

```
$ ~/pypy/bin/pypy purepython.py 9  
9 is not prime.
```

```
$ time ~/pypy/bin/pypy purepython.py -b 1000
```

```
...
```

# BENCHMARKS



# BENCHMARKS

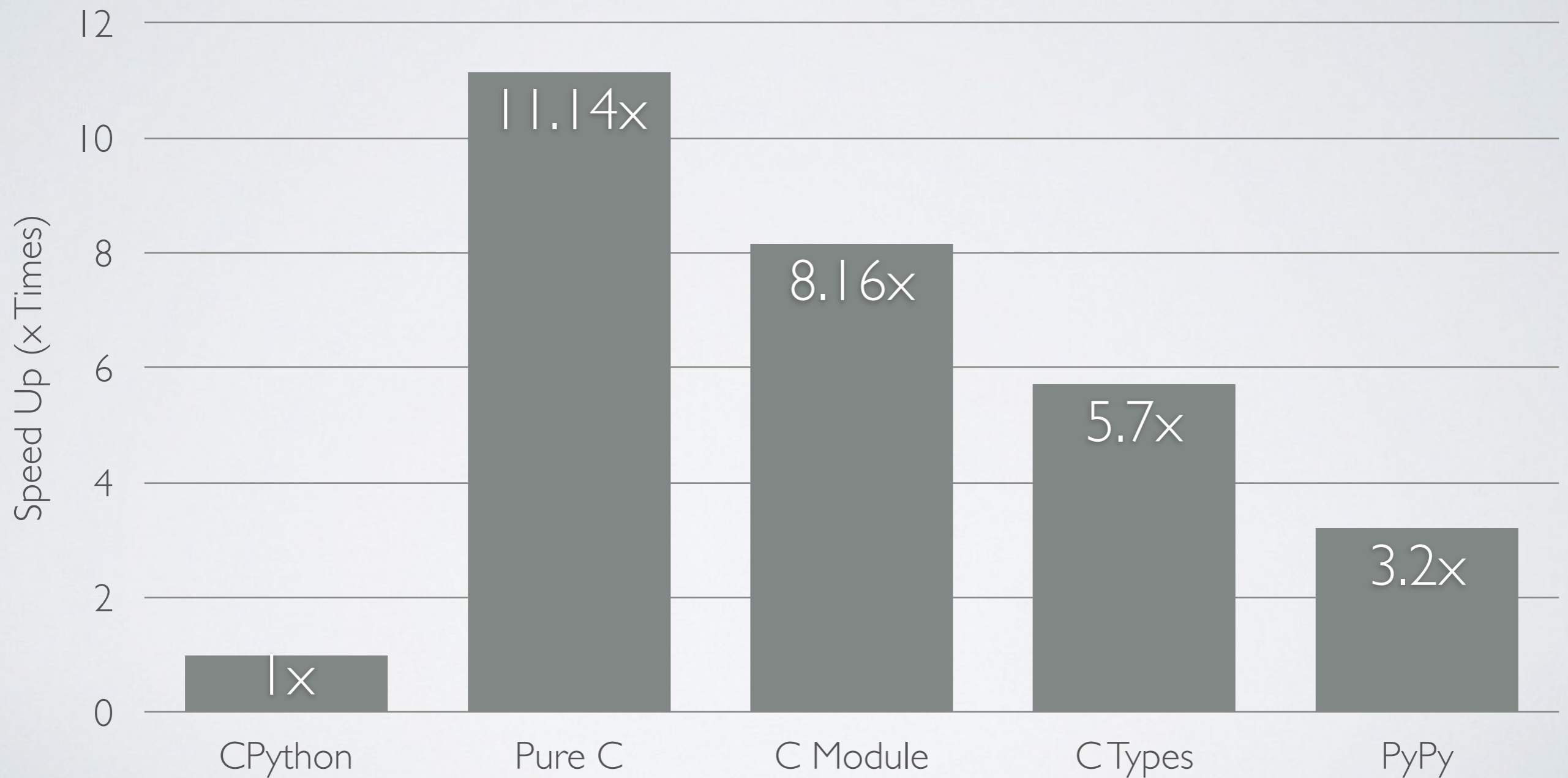
- Use the **-b** flag to benchmark, evaluate each number up to 1,000,000 for primality
- Measure execution time using **time**
  - total time = user + sys
- Run each implementation 10 times
  - `$ for i in {1..10}; do time ./purec -b 1000000; done`
- Take the mean of the results



# EXECUTION TIME



# SPEED UP



# CONCLUSIONS

# PYPY

- Can give you good gains without changes to your Python code
- Provided you don't need to use a library it doesn't support
- Is not a solution for integrating Python with C

# CTYPES

- No wrapper C code to write - provided your library already compiles to a shared object
- Simple to use if you're happy without Python exceptions and objects coming back from your library
- Pretty darn fast



# C MODULE

- You gotta write a bunch of wrapper C
- Good integration with Python types, exceptions and objects
- Faster than C types, getting closer to Pure C

# PURE C

- What are you doing here?

# PURE PYTHON

- It's slow
- We love it
- It's the reason we're here

# RESOURCES

- Code on GitHub

<https://github.com/beneboy/py-c-integration-example>

- Slides and writeup at <http://bbit.co.nz/blog/4/>